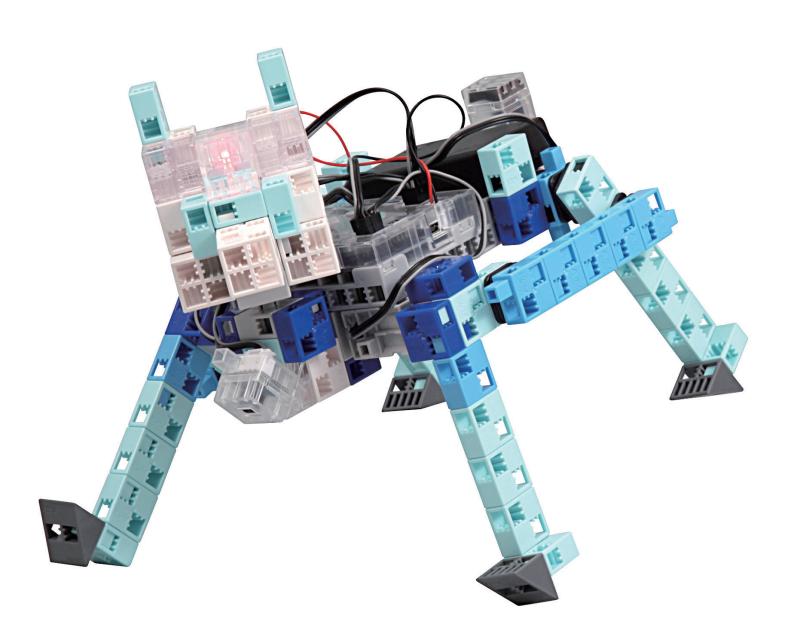
Assembly Instructions

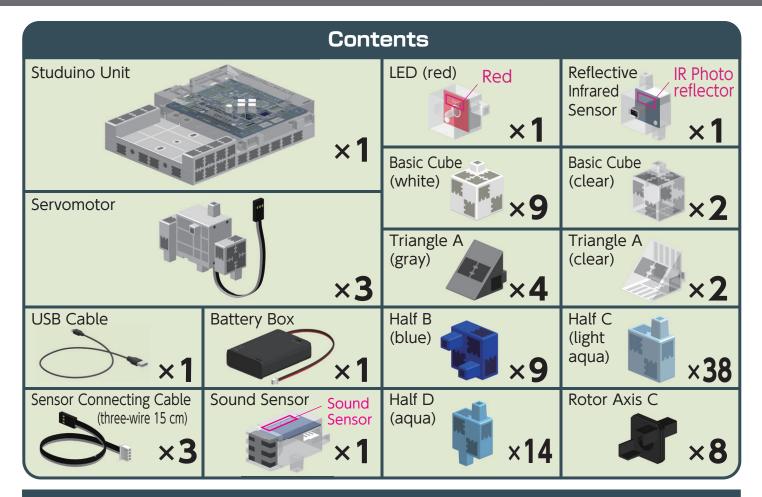


Artec Co., Ltd.

Address: 3-2-21 Kitakamei-cho, Yao-shi, Osaka

581-0066 Japan E-mail: export@artec-kk.co.jp Website: www.artec-kk.co.jp/en

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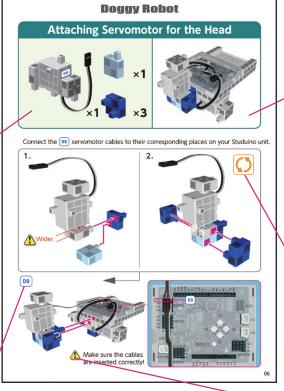
Assembly Instruction Labels



Shows the parts needed for assembly. Indicates the number of parts needed for assembly.

D9

Shows the sticker number used for each servomotor. Use the motor with the correct sticker number.





Shows an image of the completely assembled item.



Indicates when the direction of a component must be changed for assembly.



Indicates tips or warning when building a specific item.

Sensor Controlled Robot

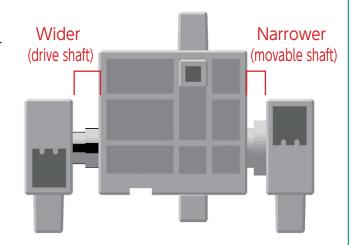
Handling the Servomotor

1 Orientation

The photo to the right shows the servomotor facing you. There are two shafts, the one with the wider space is the drive shaft and the one with the narrower space is the movable shaft.

★ When turning the drive shaft by hand, do so very slowly and gently.

Excessive pressure when turning may cause damage to the servomotor.



2 Calibration and Setting Connector Numbers

Before building your robot, read 6. Using Servomotors in the Studuino Icon Programming Environment Guide (download from

http://www.artec-kk.co.jp/artecrobo/) for instructions on how to calibrate your servomotor.

Building your robot without calibrating your servomotor may cause damage or improper functionality.

★ Do not change the connector or the servomotor after calibration. Servomotor calibrations are unique to each servomotor.

Attaching Number Stickers

After calibration, we recommend putting a sticker on the connector used for the servomotor so it can be easily identified.

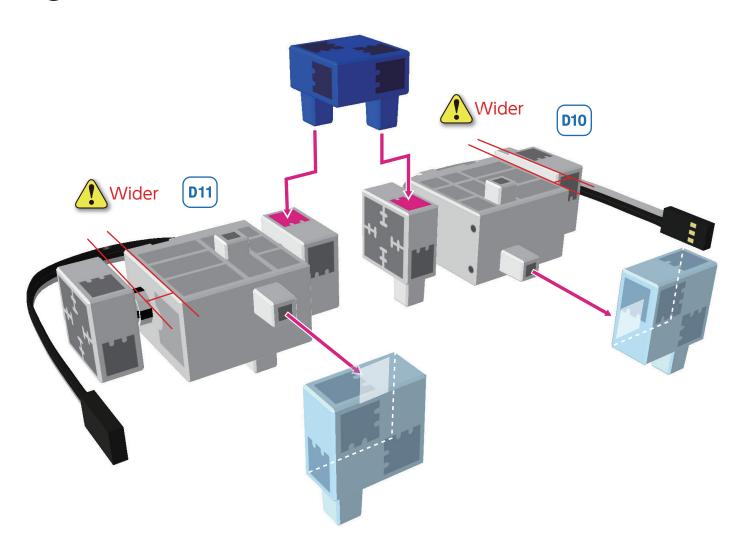
User stickers (D9), (D10), and (D11) when building your Sensor Controlled Robot.

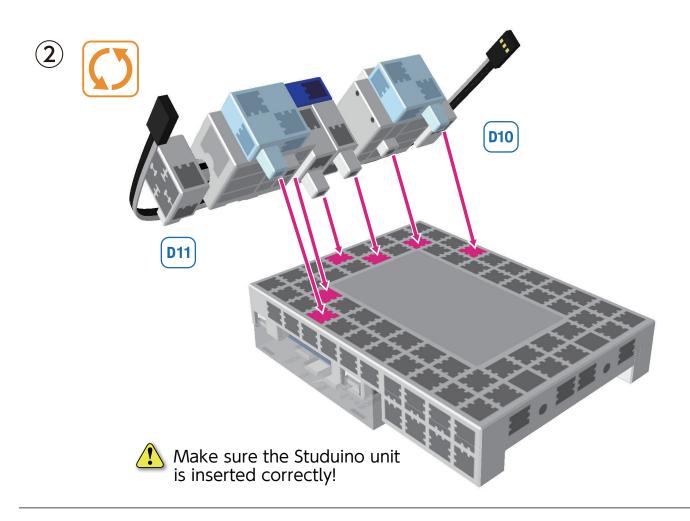




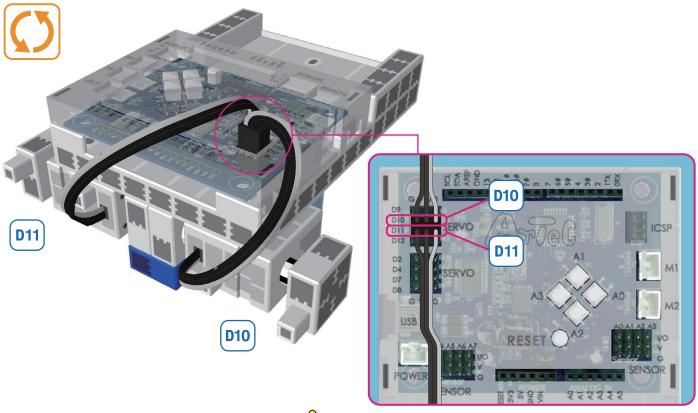
Attaching Servomotor for the Legs ×2 ×1 ×1





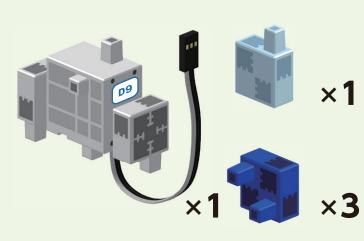


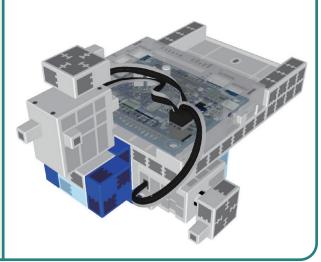
3 Connect the 1010 and 1011 from the servomotor to their corresponding places on your Studuino unit.



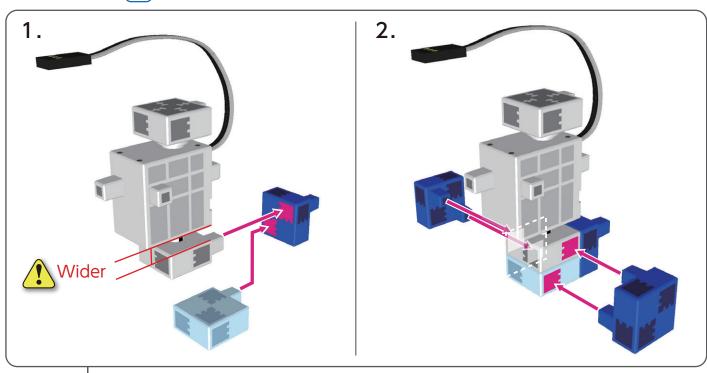
Make sure the cables are inserted correctly!

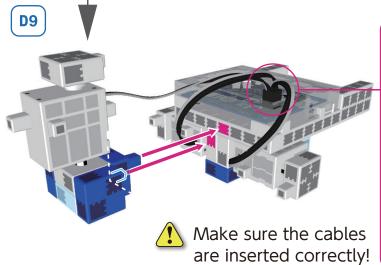
Attaching Servomotor for the Head

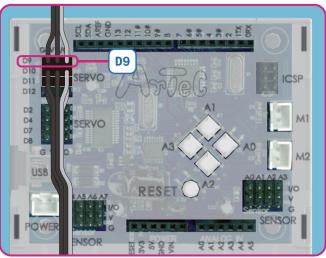




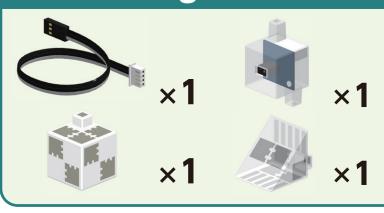
Connect the (D9) servomotor cables to their corresponding places on your Studuino unit.

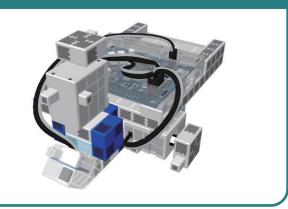




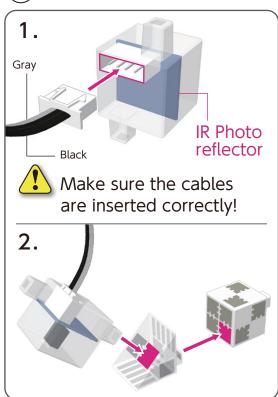


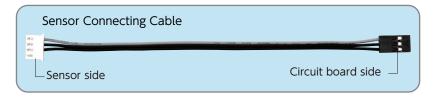
Attaching the Reflective Infrared Sensor

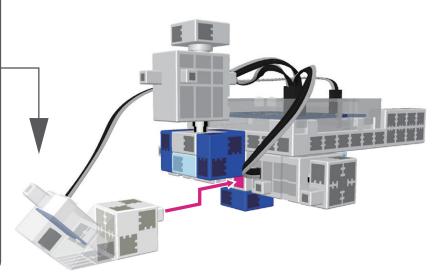




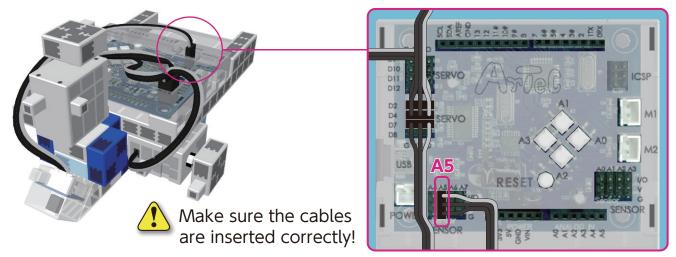
1



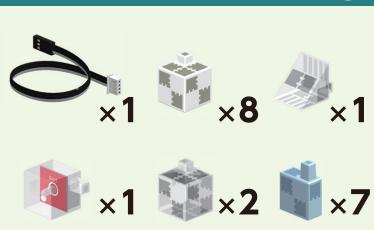




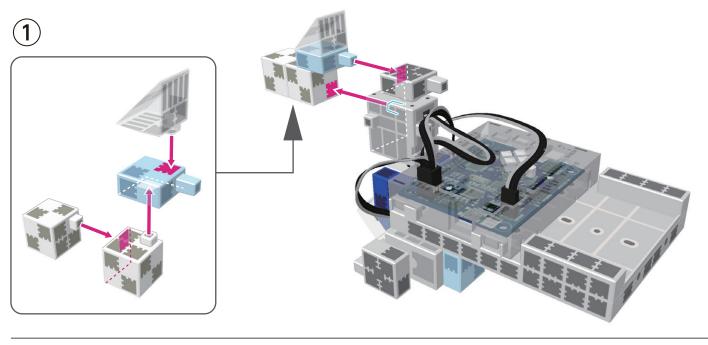
2 Connect the cables from the reflective infrared sensor to A5.

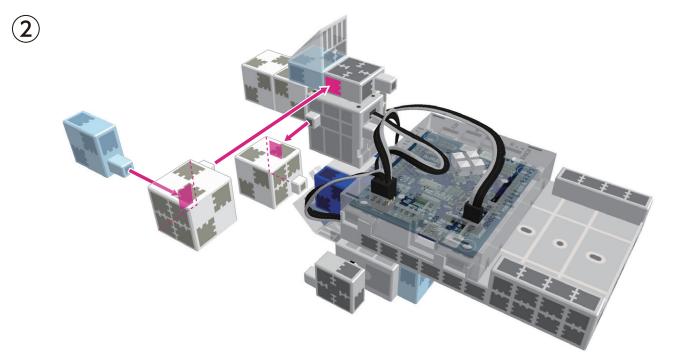


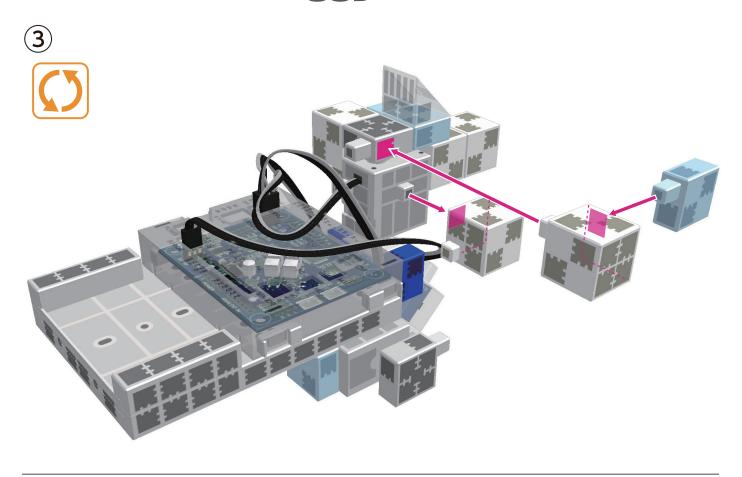
Assembling the Head



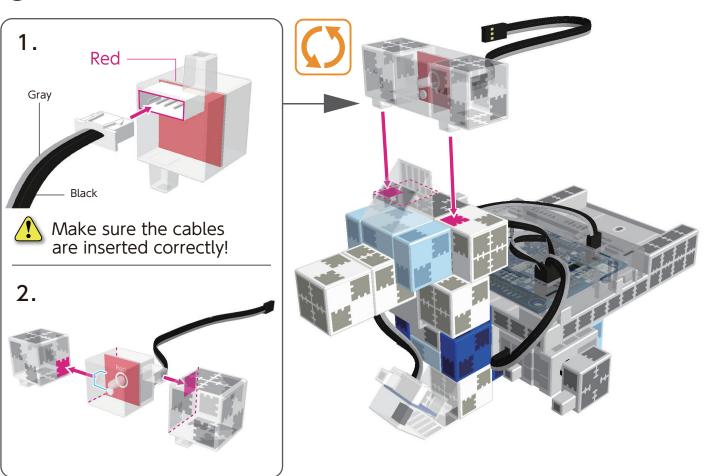




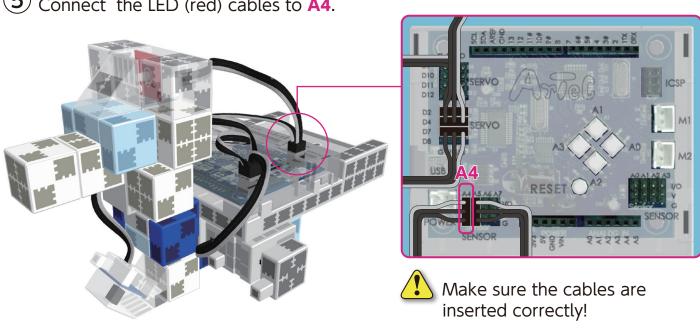


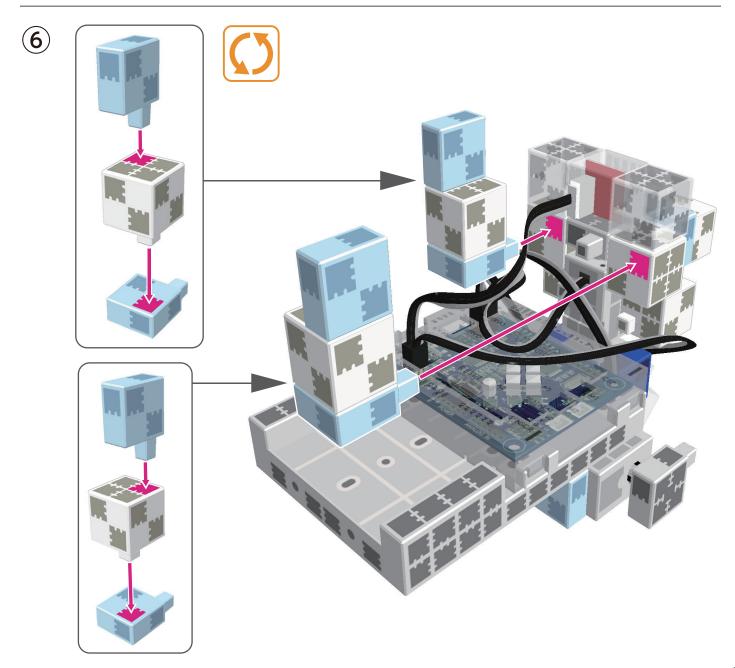




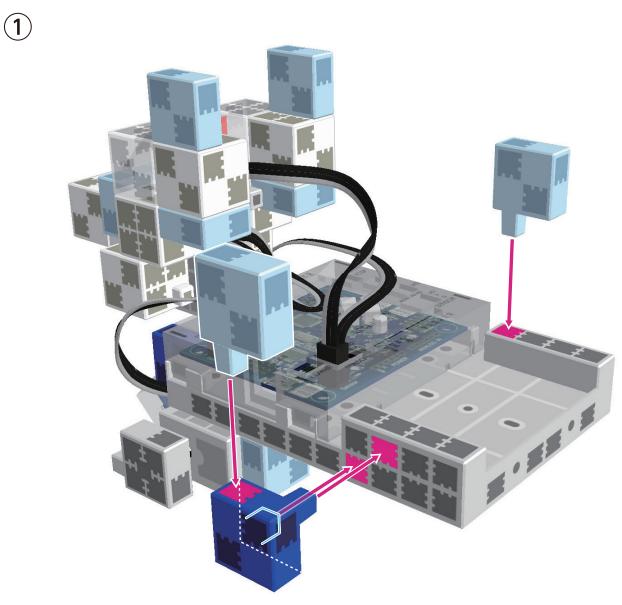


5 Connect the LED (red) cables to A4.

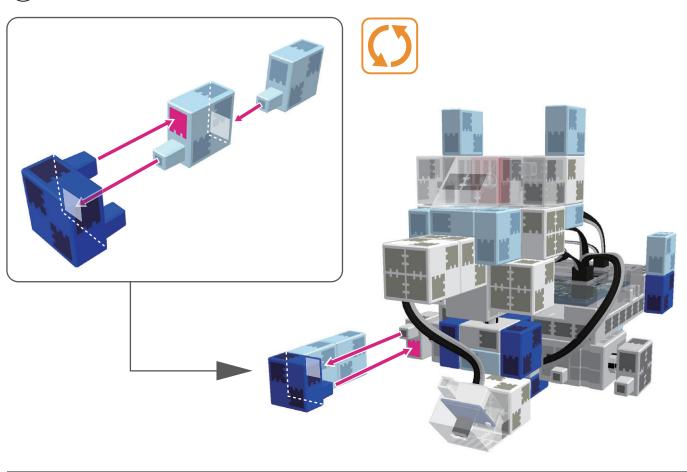


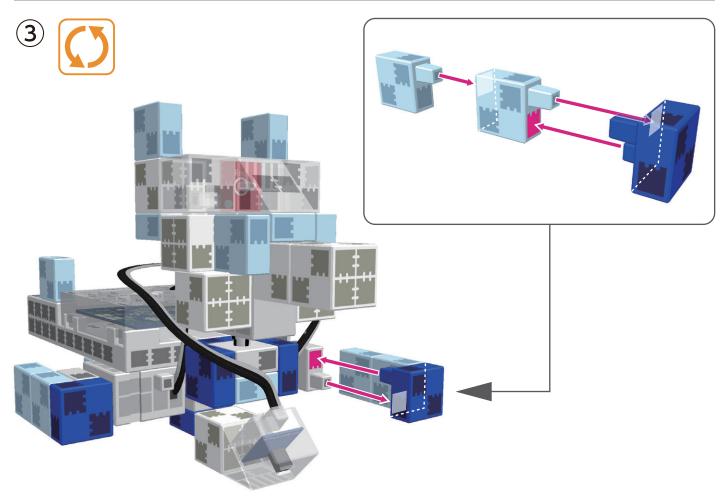


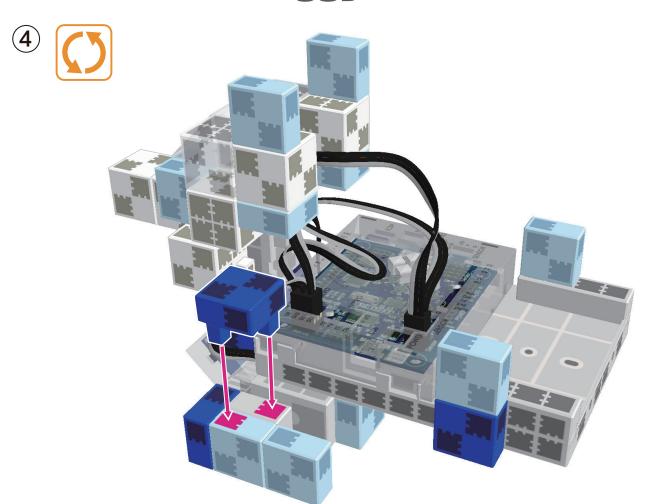
Assembling the Torso ×5 ×6

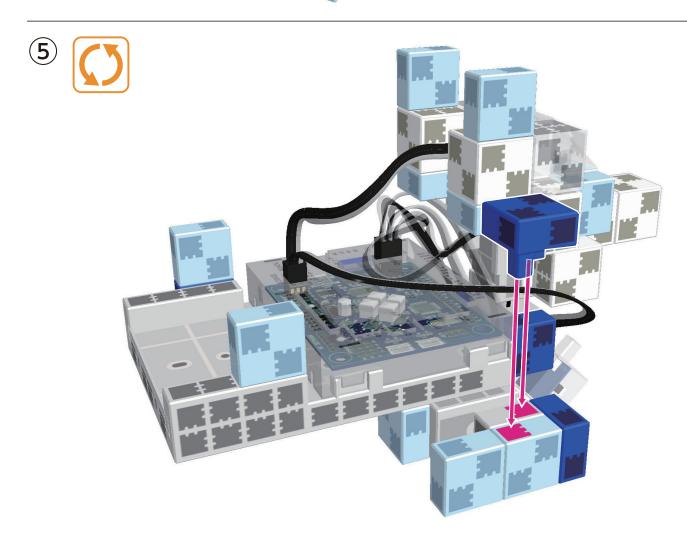


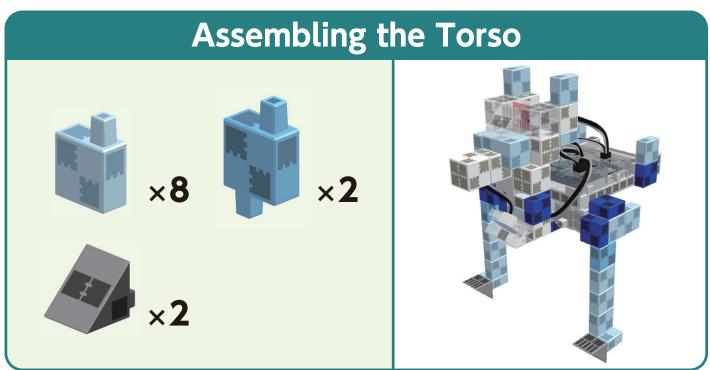


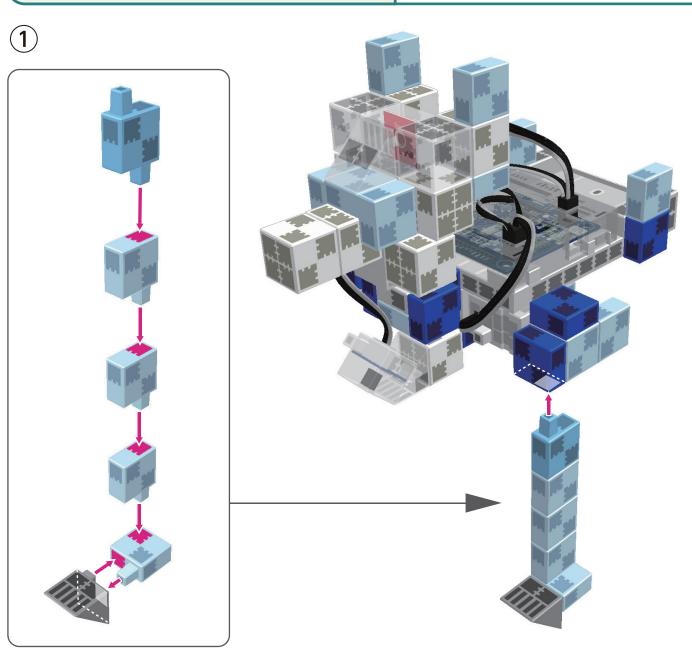




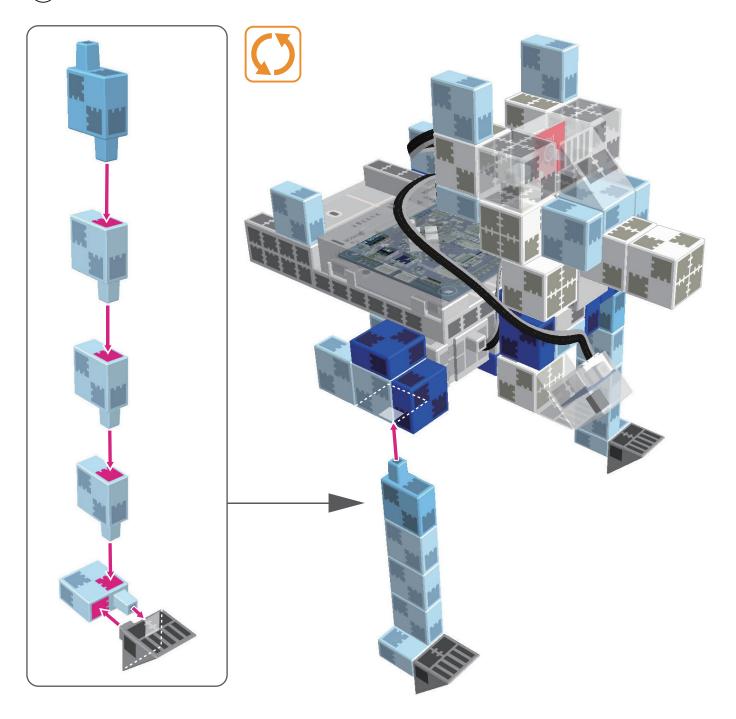






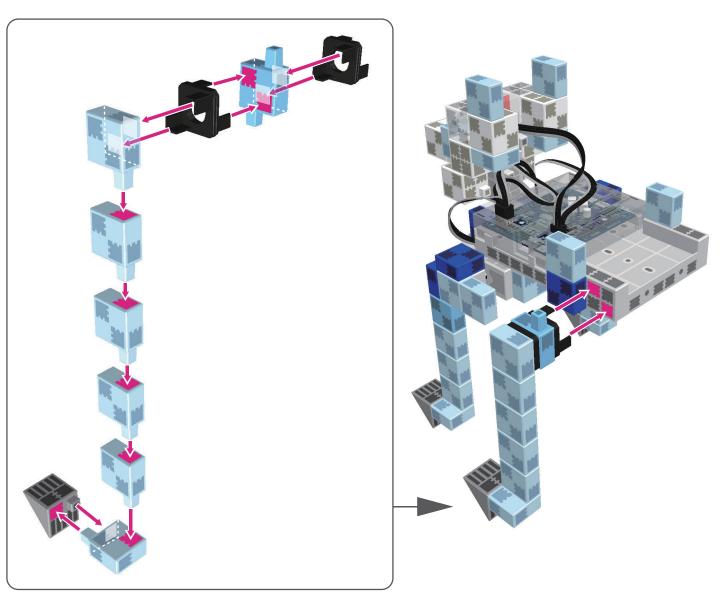




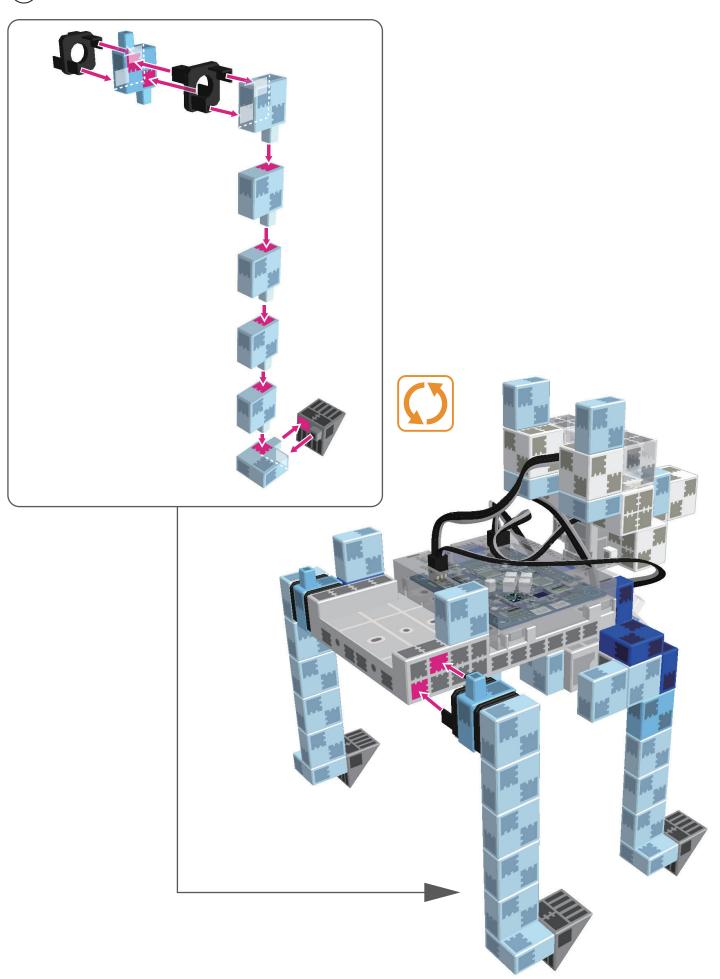


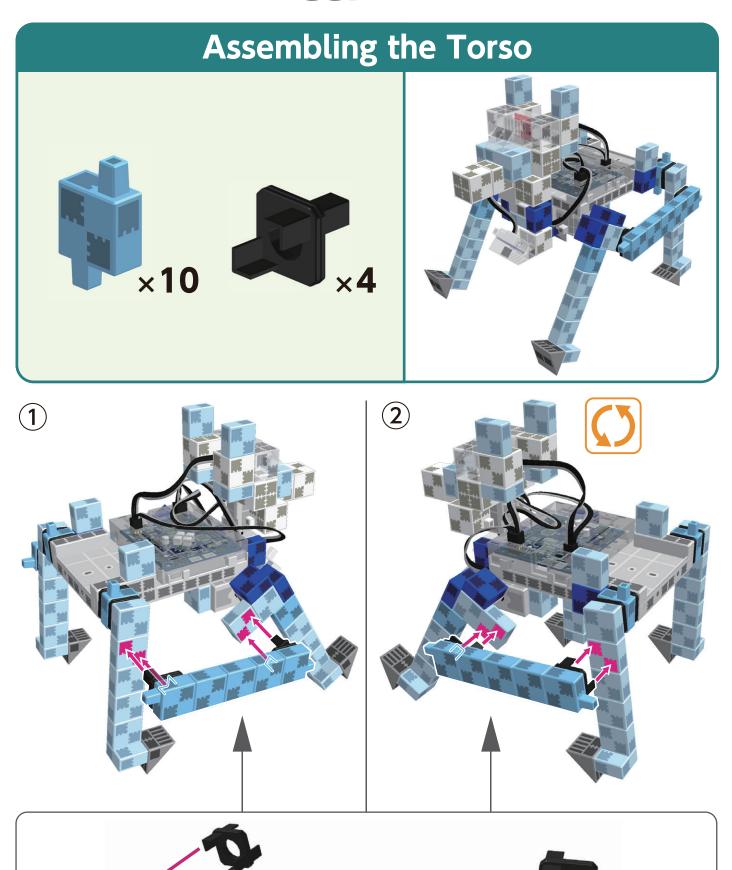
x12 ×2 ×2 ×4

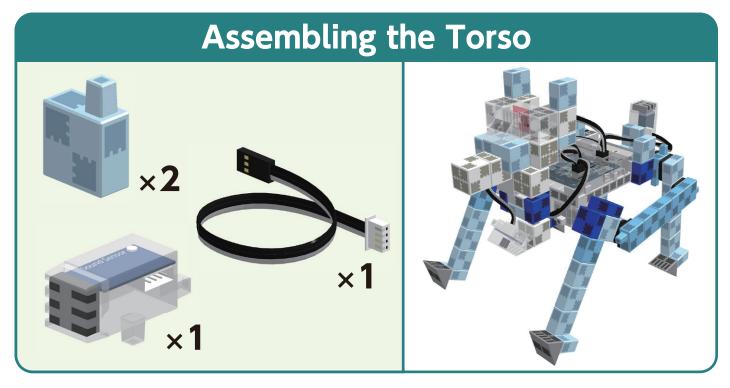


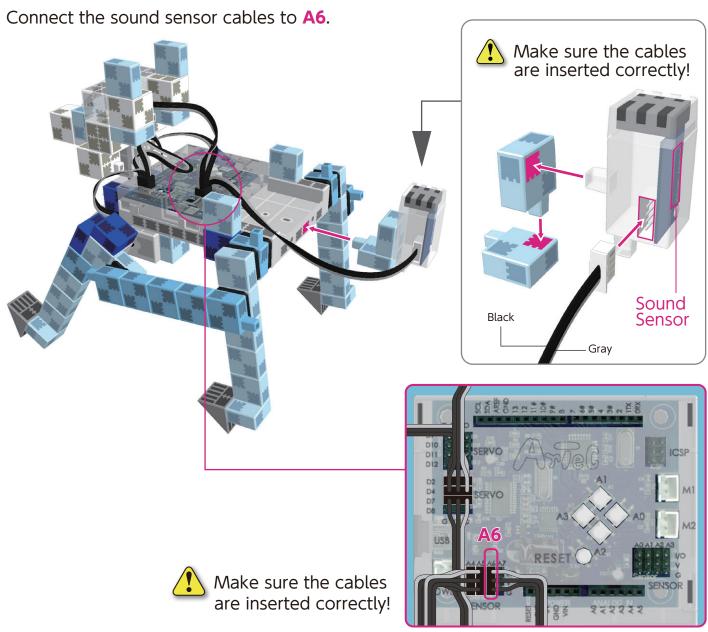




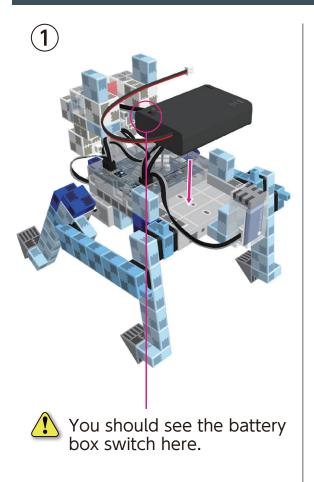


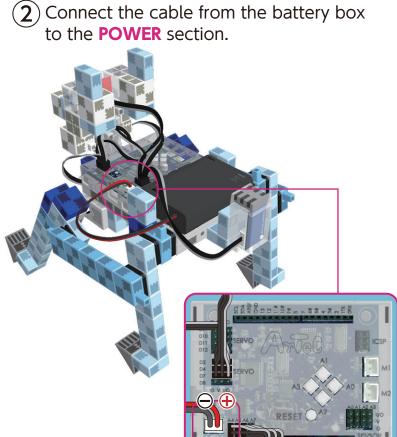






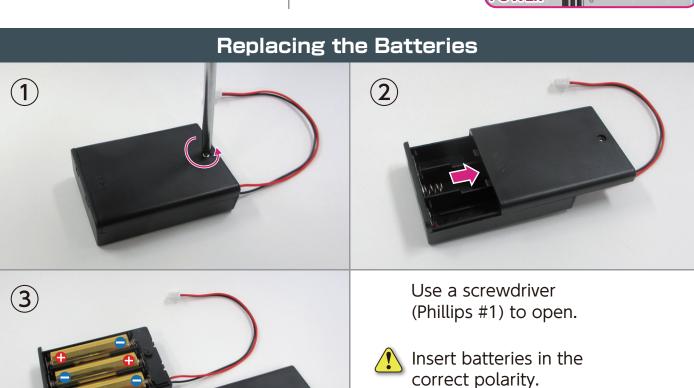
Installing the Battery Box





Put the lid of the battery box

back in place.



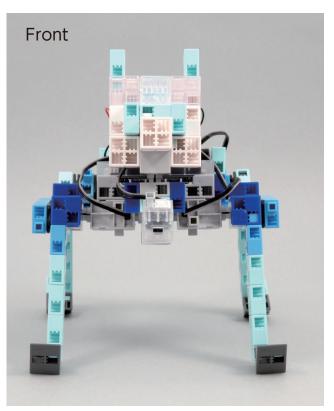
Completed Doggy Robot

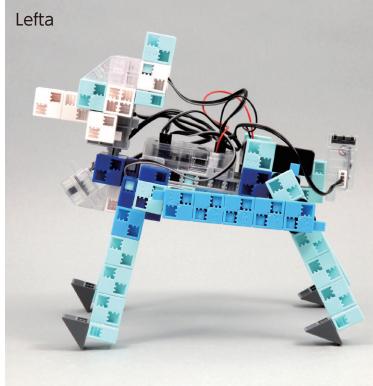
1

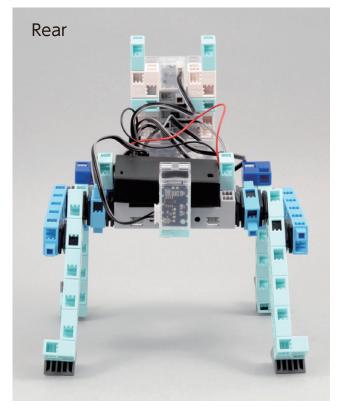
Be cautious of cables that could become entangled in the moving parts of the motor and cause the robot to disconnect. Take care when arranging cables.

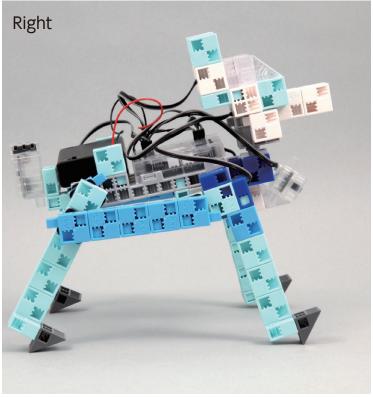


Before operating your robot, check the Assembly Instructions again to confirm your robot has been assembled correctly.









Operating Your Doggy Robot

Install the software from the URL below to setup the **Studuino Programming Environment.**

★ Proceed to Step 1 when software installation is complete.

http://www.artec-kk.co.jp/studuino/

- (1) Connect the USB cable to the PC and the Studuino unit.

 Refer to 1.3. About Studuino in Studuino Programming Environment Manual for more details.
- 2 Download the program file **DoggyRobot.ipd** from the URL below in the **ArtecRobo** section.

http://www.artec-kk.co.jp/artecrobo/

3 Open the downloaded file.

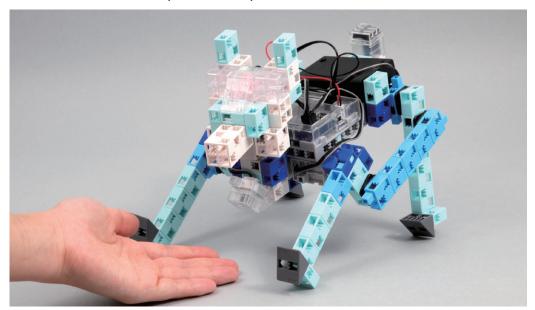
Transfer the program to the Studuino unit by clicking the Transfer button 4.



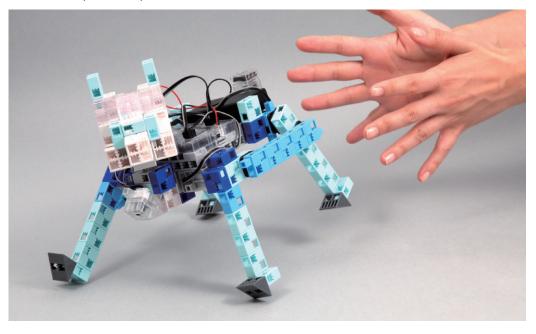
(5) Remove the USB cable from the Studuino unit.

Operating Your Doggy Robot

- (6) Turn the switch of the battery box on and your robot will start walking.
 - Immediately turn the switch to off if your robot does not begin walking as shown in the picture below. Not doing so may damage the servomotor.
 - If your robot does not move, the servomotor may be in the wrong position or the blocks may be improperly connected. Re-read the Assembly Instructions to make sure that your robot has been assembled correctly.
- 7 Put your hand in front of the reflective infrared sensor and your robot should move its head in the direction you move your hand.



8 When your robot recognizes sound, it should stop as shown in the picture below ★Your robot may not respond to low volume sounds.



Sensor Calibration

Some sensors may not function properly after you run the program for the first time. If the sensors are malfunctioning, calibrate the sensor settings.



Click the Submenu 1 tab to calibrate the sensors – and you will see a box to adjust the range settings.

Drag the mouse left or right to adjust the range settings.

Refer to the **Sensor Condition Icon** sections in **4.4. The Attribute Field** of the **Studuino Programming Environment Manual** for more details.